

# Modal correspondence theory over presheaves

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Modality and Modalities

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# Outline

- 1 A categorical notion of bisimulation
- 2 Example:  $\mathbf{Bran}_L$
- 3 Path Logic
- 4 Correspondence

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- synchronization trees
- transition systems with independence
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Each model has its own notion of behavioural equivalence. Is there a **unifying categorical notion of bisimulation**?

# Path categories

Observation:

every model of concurrency has an underlying idea of **path**.

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- 2 Select a subcategory  $\mathbf{P}$  of  $\mathbf{M}$  such that:
  - objects of  $\mathbf{P}$  are a path-shapes
  - an arrow  $m : P \rightarrow P'$  in  $\mathbf{P}$  tells us that  $P'$  extends  $P$
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- 3 define a notion of open maps relative to  $\mathbf{P}$  and define bisimulations to be spans of open maps
- 4 see objects of  $\mathbf{M}$  as presheaves over  $\mathbf{P}$

# P-open maps

## Definition

An arrow  $f : M \rightarrow M'$  in  $\mathbf{M}$  is **P-open** if for any morphism  $m : P \rightarrow P'$  in  $\mathbf{P}$  and commuting square

$$\begin{array}{ccc} P & \xrightarrow{p} & M \\ m \downarrow & & \downarrow f \\ P' & \xrightarrow{q} & M' \end{array}$$

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there exists  $r : P' \rightarrow M$  such that the triangles commute in

$$\begin{array}{ccc} P & \xrightarrow{p} & M \\ m \downarrow & \nearrow r & \downarrow f \\ P' & \xrightarrow{q} & M' \end{array}$$

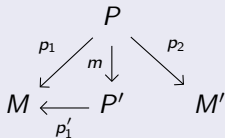
# Path bisimulations

Suppose  $\mathbf{P}$  has an initial object  $I$ :

## Definition

A *path bisimulation* between models of concurrency  $M$  and  $M'$  over a path category  $\mathbf{P}$  is a set  $Z$  of pairs of paths  $(p_1, p_2)$  such that  $p_1 : P \rightarrow M$  and  $p_2 : P \rightarrow M'$  satisfying the following conditions:

- ① initial paths are related:  $(!_M : I \rightarrow M)Z(!_M' : I \rightarrow M')$
- ② for  $(p_1, p_2) \in Z$ , if  $p_1' \circ m = p_1$



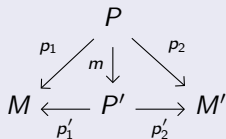
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 then there is  $p'_2 : P' \rightarrow M'$  such that  $(p'_1, p'_2) \in Z$  and



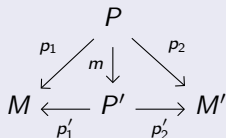
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- 3 the condition symmetric to 2, plus other two conditions where  $m$  is reversed



# Presheaf representation

We can see a model of concurrency as a presheaf  $\mathbf{P}^{op} \rightarrow \mathbf{Set}$  using a Yoneda-like construction:

$$M \mapsto F = \text{Hom}_{\mathbf{M}}(-, M)$$

Conceptual idea: we can see a model of concurrency as a collection of paths glued together. Moreover, while  $m : P \rightarrow P'$  tells us how  $P'$  extends  $P$ ,  $F(m) : F(P') \rightarrow F(P)$  indicates how paths of sort  $P'$  restrict to paths of sort  $P$ .

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Say  $\mathbf{P}$  has an initial object  $I$ , an *empty path*.

## Definition

A presheaf is *rooted* if the image of  $I$  is a singleton.

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## Definition

Call  $\mathbf{T}_L$  the category of pointed transition systems with labels  $L$ , where morphisms are preserve transition and initial states. Call  $\mathbf{Tree}_L$  the subcategory of  $\mathbf{T}_L$  consisting of trees. Call  $\mathbf{Bran}_L$  (a skeleton of) the subcategory consisting of only branches, i.e. linear paths.

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Following Nielsen and Winskel we can encode pointed transition systems with labels  $L$  into the presheaf category  $\mathbf{Set}^{\mathbf{Bran}_L^{op}}$  ([2], [4]):

$$\begin{array}{ccc}
 \mathbf{T}_L & \xrightarrow{Pre} & \mathit{rooted}(\mathbf{Set}^{\mathbf{Bran}_L^{op}}) \\
 & \searrow u & \downarrow \simeq \\
 & & \mathbf{Tree}_L
 \end{array}$$

Everything works fine for transition systems:

### Theorem ([2])

When  $\mathbf{M}$  is  $\mathbf{T}_L$  and  $\mathbf{P}$  is  $\mathbf{Bran}_L$  we have that:

- $\mathbf{P}$ -open maps are  $p$ -morphisms
- given two transition systems  $M_1$  and  $M_2$ , TFAE:
  - 1  $M_1$  and  $M_2$  are bisimilar
  - 2 there is a path-bisimulation between  $M_1$  and  $M_2$
  - 3 there is a span of  $\mathbf{P}$ -open between  $M_1$  and  $M_2$

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## The path logic $\mathbb{P}\mathbb{L}_{\mathbf{P}}$

The logic that is characteristic for path-bisimulation is ([2]):

$$\varphi ::= \perp \mid \neg\varphi \mid \bigwedge_{j \in J} \varphi_j \mid \langle m \rangle \varphi \mid \overline{\langle m \rangle} \varphi$$

where  $m$  is a morphism in  $\mathbf{P}$  and  $J$  has cardinality  $\max\{|\mathbf{P}(X, Y)| \mid X, Y \in \mathbf{P}_0\}$ .



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Given an object  $P$  of  $\mathbf{P}$ , an object  $M$  of  $\mathbf{M}$  and a path  $p : P \rightarrow M$ :  
 $(P, p) \models \langle m \rangle \varphi$  iff there exists  $p'$  s.t.

$$\begin{array}{ccc} P & \xrightarrow{m} & P' \\ \downarrow p & \swarrow & \downarrow p' \models \varphi \\ M & & \end{array}$$

for the condition of  $\overline{\langle m \rangle} \varphi$  switch  $p$  and  $p'$ .

# From Presheaves to labelled transition systems.

Via the presheaf representation we can turn this semantics into a relational one!

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If  $\mathbf{P}$  is small,  $F : \mathbf{P}^{op} \rightarrow \mathbf{Set}$  can be made into a relational structure:

- $W = \{(P, x) \mid P \in \mathbf{P}_0, x \in F(P)\}$
- for every pair of objects  $(P, x)$  and  $(P', x')$  define  $(P, x)R_m(P', x')$  iff

$$\begin{array}{ccc}
 P & \xrightarrow{m} & P' \\
 | & & | \\
 x & \xleftarrow{F(m)} & x'
 \end{array}$$

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# Correspondence theory for path logics

It is also natural to consider the finitary path logic:

$$\varphi ::= \perp \mid \neg\varphi \mid \varphi \wedge \varphi \mid \langle m \rangle \varphi \mid \overline{\langle m \rangle} \varphi$$

- This is no longer characteristic for path bisimulation!
- To characterize its expressive power we need to introduce a “yardstick”
- Our yardstick will be a multi-sorted first-order language, interpreted over presheaves.

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- Our yardstick will be a multi-sorted first-order language, interpreted over presheaves.

# The first-order language of a path category

Given a small path category  $\mathbf{P}$ , we may treat the objects of  $\mathbf{P}$  as *sorts*, we introduce a binary predicate  $R_m$  for each morphism  $m$  and a countably infinite supply of variables of each sort.

The syntax of the multi-sorted language is given by:

$$\varphi ::= x_P R_m y_Q \mid x_P = y_P \mid \neg \varphi \mid \varphi \wedge \varphi \mid \exists x_P \varphi$$

Here,  $m : P \rightarrow Q$ . Then

$$\begin{aligned} F \models_v x_P R_m y_Q &\Leftrightarrow (P, x) R_m (Q, x') \\ &\Leftrightarrow Fm(v(y_Q)) = v(x_P) \end{aligned}$$

## Our main observation

Suppose a path category  $\mathbf{P}$  has an initial object  $I$ . Call *rooted* the presheaves assigning a singleton to  $I$ .

### Theorem

*For any such  $\mathbf{P}$ , a formula of the associated multi-sorted FOL open in the variable  $x_I$  is invariant for path bisimulations on rooted  $\mathbf{P}$ -presheaves iff it is equivalent to a formula of the path logic for  $\mathbf{P}$ .*



# Proof sketch

- We can interpret both the multi-sorted first-order logic and path logic over multi-sorted models, and it makes sense to speak of bisimulations between such models in general.

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- Due to a mild adaptation of a known observation from modal correspondence theory ([1]), a correspondence theorem can be proved essentially using the same methods as in van Benthem's original correspondence theorem relative to any *elementary* class of models.
- So given  $\mathbf{P}$ , all we need to show is that the class of multi-sorted models corresponding to rooted presheaves over  $\mathbf{P}$  is elementary!

# Axioms for rooted presheaves

- 1  $\exists! x_I (x_I = x_I)$
- 2 Given a path  $h : C \rightarrow D$ :  $\forall y_D \exists! x_C (x_C R_h y_D)$
- 3 For any object  $C$ :  $\forall x_C \forall y_C (x_C R_{Id_C} y_C \leftrightarrow x_C = y_C)$
- 4 Given paths  $f : A \rightarrow B$  and  $g : B \rightarrow C$ :

$$\forall x_A \forall z_C (x_A R_{(g \circ f)} z_C \leftrightarrow \exists y_B (x_A R_f y_B \wedge y_B R_g z_C))$$

# The case of $\mathbf{Bran}_L$

Rooted presheaves over  $\mathbf{Bran}_L$  are essentially labelled trees. Interestingly, van Benthem's theorem, in its classical formulation, is false restricted to trees:

$$\exists x \forall y \neg (x R_a y)$$

This formula is bisimulation invariant over trees, but not equivalent to any basic modal formula. Over  $L$ -labelled trees, it corresponds to the  $\mu$ -calculus formula

$$\mu Z. \bigvee_{b \in L} \langle b \rangle Z \vee [a] \perp$$

# Decidability of the equivalence with path formulas

It is also known that it is undecidable whether a given formula of (one-sorted) FOL is equivalent to a formula of basic modal logic ([3]).  
By contrast, we have the following result:

## Theorem

*There is an effective procedure to determine, for a given formula of the multi-sorted FOL for  $\mathbf{Bran}_L$ , whether this formula is equivalent to any formula of the path logic for  $\mathbf{Bran}_L$  over  $L$ -trees/ $\mathbf{Bran}_L$ -presheaves.*

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- Every quantified variable has a sort  $P$  in  $\mathbf{Bran}_L$ , and every such sort  $P$  refers to a “path shape” of a fixed finite length.

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- Any tree of finite height can be described up to bisimilarity by a single path logic formula of corresponding modal depth, and so any bisimulation invariant FOL formula is equivalent to a disjunction of such formulas.
- Since the number of formulas up to equivalence of any given modal depth is effectively bounded, there is a computable number of “candidates” for equivalent modal formulas. This gives a reduction to the satisfiability problem for multi-sorted FOL over  $L$ -trees/ $\mathbf{Bran}_L$ -presheaves.

# Decidability of multi-sorted FOL over $L$ -trees

## Theorem

*There is an effective procedure to decide if a given formula of the multi-sorted FOL for  $\mathbf{Bran}_L$  is satisfiable on  $L$ -trees/rooted presheaves over  $\mathbf{Bran}_L$ .*

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- Note that every countable sorted  $L$ -labelled tree can be encoded into the  $\omega$ -branching tree when the latter is equipped with unary predicates.

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Proof sketch:

- Note that every countable sorted  $L$ -labelled tree can be encoded into the  $\omega$ -branching tree when the latter is equipped with unary predicates.
- Encode the existence of a suitable tree in a monadic second order formula. The result follows from the decidability of  $S\omega S$ , the theory of the  $\omega$ -branching tree in  $MSO$ .

## Questions:

- 1 What properties of the path category  $\mathbf{P}$  are required to obtain decidable correspondence theorems?
- 2 For what path categories  $\mathbf{P}$  are the associated first-order logics decidable?
- 3 Is there a syntactic criterion to recognize the multi-sorted formulas that correspond to path logic formulas?
- 4 Applications of path logic in other contexts where “open maps” appear, topology, topos theory etc.?

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